

Babysitting Fun With Interactive Video Game

(NAPSA)—A new video game for Wii™ lets girls and their families experience adventures in babysitting in a fun and innovative way. “Babysitting Mama” is the latest release in the best-selling Cooking Mama franchise that has sold over 7 million units and turned players of all ages into cooking, gardening, crafting and now babysitting enthusiasts.

It’s the first game that lets girls play with a Wii game and interactive baby together. When players tuck the Wii Remote™ into the back of the plush baby included with the game, the baby itself turns into the controller. In this one-of-a-kind play experience, girls can enjoy 40 different activities, from feeding, changing and playing peek-a-boo, to rocking the in-game baby asleep as they rock the plush baby in their arms. The plush baby also “comes to life” as cries and coos play through the Wii Remote inside the baby, making it seem as if baby is responding directly to the player’s care.

The game features six unique babies, each with his or her own personality and needs, along with a range of indoor and outdoor environments that mama and baby can play in together. The game also supports two-player



Oh, baby: An adorable plush doll can help youngsters have fun learning about babysitting.

mode, so friends can see who the better babysitter is. When the game is off, players can continue to play with the baby, and even use the adorable cradle packaging as part of the play experience.

Published by Majesco Entertainment, the game is rated E and is now available at major retail stores nationwide for \$49.99.

To watch the gameplay trailer and learn more, visit www.babysittingmama.com.