

ENTERTAINING IDEAS

Science Fiction Trilogy For A New Generation

(NAPSA)—For decades, the “Star Wars” trilogy has stood as the benchmark in science fiction entertainment. Now a new breed of video games delivering interactive storytelling is appealing to the online generation to once again define science fiction entertainment.



An engaging, interactive video game trilogy is appealing to science fiction fans.

One such property that has resonated with the connected generation is the “.hack//G.U.” (pronounced “dot hack G.U.”) series for the PlayStation 2. What sets this trilogy apart from other games is that the entire story takes place in a simulated online world, never actually requiring an Internet connection.

In addition to an engaging story line, the game also features fun battles against increasingly powerful enemies. After each battle, the player can learn new skills and pick up new items—incentive to keep moving forward with the narrative. While classics such as “Star Wars” will always live on with science fiction fans, new interactive epics such as the “.hack//G.U.” trilogy are expanding the storytelling formula to a new generation.